






OM – Organiser – Manager (à traduire)

▶ EV00		Introduction to the Environment and Environmental Problems
C	14	OBJECTIVES: ▶ Give students basic skills in the field of the environment
TD	28	
THE	38	
AUTUMN SPRING		SYLLABUS: ▶ Introduction to structure and functioning of ecosystems ▶ Problems caused by human development, land management and natural areas ▶ Waste management ▶ Pollution and its impact on ecosystems ▶ Legal and institutional framework for international and national environmental management
4 CREDITS		
		
▶ GE01		Management Fundamentals
C	14	OBJECTIVES: ▶ Introduce first, second and third year students to concepts and basic tools for company management.
TD	28	
THE	38	
AUTUMN SPRING		SYLLABUS: ▶ Companies, entrepreneurs, markets and marketing ▶ Organisation ▶ Accounting systems
4 CREDITS		
		


▶ MG00	Industrial Firms
<p>C 30 TD 28 THE 22</p> <p>AUTUMN</p> <p>4 CREDITS</p> 	<p>OBJECTIVES:</p> <ul style="list-style-type: none"> ▶ A better knowledge of companies, their diversity, their workings and constraints. ▶ Better understanding of the role of engineers in companies, relative to their varying tasks and responsibilities. <p>SYLLABUS:</p> <ul style="list-style-type: none"> ▶ History of the company ▶ Current company typology ▶ Company performance ▶ Industrial management basics ▶ An engineer's place in the company

▶ MG03	Business Simulation: Using Accountancy and Economic Tools
<p>C 14 TD 28 THE 38</p> <p>AUTUMN SPRING</p> <p>4 CREDITS</p>  <p>Prerequisites : EC04, GE01</p>	<p>OBJECTIVES:</p> <ul style="list-style-type: none"> ▶ Apply basic accountancy and economic principles to manage a restaurant (KIWI game) and a manufacturing company (SIMGEST game) in a competitive and uncertain computer-simulated market. <p>SYLLABUS:</p> <ul style="list-style-type: none"> ▶ Marketing strategy (choosing niche, price, managing sales force, location) ▶ Production (managing infrastructures, equipment level, overtime, labour, salary policy) ▶ Financial management (selecting finance and cash management) ▶ Company environment (business outlook, available forecasts and competitor's choices)

▶ T102	Oral Expression and Public Speaking
<p>TD 28 TP 14 THE 38</p> <p>AUTUMN SPRING</p> <p>4 CREDITS</p> 	<p>OBJECTIVES:</p> <ul style="list-style-type: none"> ▶ Give all participants the experience and tools necessary for oral communication in as diverse contexts as possible. The tutorials and practicals use video (in groups and individually) and group work as a foundation. <p>Acquire skills and gain experience in communicating and public speaking</p> <p>SYLLABUS:</p> <ul style="list-style-type: none"> ▶ Oral communication and its principal obstacles ▶ The stakes when speaking ▶ Managing stress ▶ Vocal techniques ▶ Expressing emotions ▶ Non-verbal communication (kinesics/proxemics) ▶ Managing speaking in public ▶ Presenting individually or in groups ▶ Computer-aided presentations

QC – Questionner – Créer (à traduire)

▶ E103		International Security and Global Challenges
C 14 TD 28 THE 38		OBJECTIVES: ▶ This course presents a comprehensive view of the most important issues the international community is facing nowadays. Solutions from decision makers in governments and international institutions and from private sector and civil society will be discussed.
SPRING		SYLLABUS:
4 CREDITS		▶ Introduction
		▶ International Security
Prerequisite : LE03		▶ Post-Conflict-Reconstruction
		▶ Proliferation Prevention
		▶ Terrorism and International Threats
		▶ Demography and Population
		▶ Energy
		▶ Global Warming
		▶ Medium
		▶ Human Rights and Security
		▶ Technology Policy
		▶ Trade and Economics
		▶ Current Affairs Topic

▶ MR00		Méthodologie recherche (Tronc commun)	<i>Translation in progress</i>
THE 80		OBJECTIVES: ▶ Initier l'étudiant à une méthodologie de recherche, voire une pratique sur un sujet relevant des objectifs de la culture générale (approche contextualisée, mise en perspective, réflexion structurée et critique...).	
AUTUMN SPRING		SYLLABUS:	
4 CREDITS		▶ Cadrage du sujet avec l'enseignant responsable pour validation par un jury	
		▶ Etablissement d'un cahier des charges (objectifs, moyens) et d'un échéancier	
Prerequisites : Avoir validé deux UV de CG (Toutes les UV LF ne sont pas considérées comme des...)		▶ Recherche d'informations issues de sources différentes (ouvrage, internet, enquête, archives...)	
		▶ Rédaction du rapport (problématique, déclinaison des travaux, apports critiques...)	
		▶ Soutenance orale du travail effectué	

▶ SC01**De la psychologie cognitive à l'ergonomie cognitive**

Translation in progress

C 14
TD 28
THE 38

AUTUMN
SPRING

4 CREDITS

**OBJECTIVES:**

- ▶ Décrire et expliquer les principales activités mentales (perception, mémoire, ...).
- ▶ Sensibiliser l'élève ingénieur à l'intérêt de la prise en compte de ces activités mentales dans la conception de systèmes et d'interfaces.

SYLLABUS:

- ▶ Introduction générale
- ▶ Entre sensation et perception
- ▶ Les types de mémoires
- ▶ Comprendre l'intérêt de l'ergonomie des interfaces par des études de cas réels
- ▶ Intérêt d'une bonne répartition des tâches entre homme et système
- ▶ Réalisation d'un projet de recherche expérimentale

Glossary of Online UV consultation

Prerequisite : Some UVs require that previous UVs must have been successfully completed. Some UVs have several prerequisites.

ACM : Actuators and Mechatronic Control Systems Specialisation.

C : Lecture

Category : Each UV is classed in one of the following categories:

- CS Scientific Knowledge;
- TM Techniques and Methods;
- EC Expression and Communication;
- CG General Education;
- RN Revision;
- EX Exterior.

CDP : Product Design and Development Specialisation

CIM : Design and Material Innovation Specialisation

UV Code : Code designating a UV

ECTS Credit : The value of a UV in the ECTS system (European Credit Transfer System)

CSM : Mechatronic System Specialisation

CSP : Production Systems Design Specialisation

Department : Teaching Department

Dept. Teaching Department

DIC : Industrial Design Specialisation

EDD : Energy and Sustainable Development Specialisation.

EDIM : Ergonomics, Design and Mechanical Engineering Department

EIC : Ergonomics, Design and Innovation Specialisation

EnE : Energy and Environment Specialisation.

ESE : Electronics and On-Board Systems Specialisation

Specialisation : Specialisation within a department

GESC : Electrical Engineering and Control Systems Department

UV Guide : The UV Guide catalogues all UVs taught at UTBM during an academic year.

HUMA : Humanities Department

IIRV : Image, Interaction and Virtual Reality Specialisation

ILC : Software and Knowledge Engineering Specialisation

IMAP : Manufacturing Management and Engineering Department

INFO : Computer Science Department

IP : Product Industrialisation Specialisation

Language (teaching) : Language in which a UV is taught in.

LEIM : On-Board Software and Mobile Computing Specialisation

MC : Mechanical Engineering and Design Department

MOM : Numerical Modelling in Mechanics.

MPL : Management of Production and Logistics Specialisation

Level : Level of UV within degree courses. From 01 to 06

Basket : Contains the UVs chosen by a user to create a personalised catalogue

PISP : Managing and Computerising Production Systems Specialisation

Recognition : Level of recognition within a specialisation or department (0, 1 or 2) for a UV :

- 0: the UV has no link with the specialisation. It does not count as part of the department's degree course, but rather as an additional UV.
- 1 or *: the UV is related to the department's degree course but is not part of the group of key skills to be acquired for the specialisation.
- 2 or **: the UV is part of the group of key skills to be acquired for the specialisation.

R&T : Networks and Telecoms Specialisation

Semester : Indicates during which semester a UV is taught

Timetable Organisation : The way in which a UV is divided up into its constituent parts (TD, TP, Lecture, THE)

TC : Common core. Equivalent to first two years of an Engineering Degree

TD : Tutorials

THE : Unsupervised work. The number of hours of personal work necessary to complete a UV

TP : Practicals

TSE : Transport and Drive Systems Specialisation.

UV (Course Credit) : Course taught at UTBM. A Course Credit is taught within a department or department specialisation

Key

- 1 C : Lecture
- 2 TD : Tutorials
- 3 TP : Practicals
- 4 THE : Unsupervised work. The number of hours of personal work necessary to complete a UV.
- 5 Prerequisite : Some UVs require that previous UVs must have been successfully completed. Some UVs have several prerequisites.
- 6 EIC : Ergonomics, Design and Innovation Specialisation
- 7 DIC : Industrial Design Specialisation
- 8 ECTS Credit : The value of a UV in the ECTS system (European Credit Transfer System)
- 9 Language (teaching) : Language in which a UV is taught in.

▶ CP92		Design and Dimensioning of Complex Shapes					
1 32	2 28	3 18	4 42	5 FR	6 SPRING	7 6 CREDITS	8 *DIC *EIC Prerequisite CP80
OBJECTIVES: <ul style="list-style-type: none"> ▶ Gain awareness in the modelling of complex shapes. ▶ Students should be able to model objects and their associated interfaces using ergonomic and aesthetic criteria. 				SYLLABUS: <ul style="list-style-type: none"> ▶ Impact of aesthetic, ergonomic, material and manufacturing constraints on product shape ▶ CAD surfaces in advanced software ▶ Mathematics applied to geometry (splines, Bézier curves, Nurbs') ▶ A-class complex surfaces 			